



Georgetown Divide
Recreation District



**Adult Volleyball
Rules & Policy Manual**



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INTRODUCTION

Georgetown Divide Recreation District Volleyball League should promote and conduct positive leisure time activity which encourages fitness, healthy competition, and an atmosphere of fun and fellowship in the form of organized volleyball for players and spectators.

TEAM MANAGERS RESPONSIBILITIES

1. Managers are responsible for informing all team players of Rules & Regulations.
2. Managers are responsible for the actions of team players and fans.
3. Managers are responsible for contacting team players in the event of a game cancellation or time change.
4. Managers must report (email) to the coordinator the day after the match the score of each game the played.

EQUIPMENT

1. Equipment will be provided from the GDRD office.
2. Closed-toed shoes are required to be worn during play.
3. Uniforms are not required, however, matching shirts are recommended.
4. GDRD will provide a game ball.
5. The net height shall be 7'11 5/8'. Net heights may vary depending upon equipment, but all efforts will be made to place the net at proper height.

PLAYERS

1. Teams will be made up of at least four (4) players.
2. All teams must have a complete roster/waiver contract signed by all participants & the team manager and complete league fees paid to GDRD prior to scheduled registration deadline.
3. Players may be added/dropped prior to the league with the permission of the League Coordinator with no penalty. (No player additions will be accepted after week two [2] of the league.)

4. Rosters are limited to a maximum of six (6) and a minimum of four (4) players. All players must be at least 18 years old. All players must be prepared to show identification.
5. A player may play on only one team.
6. Any team that has false information on any of the above-required forms will be terminated from further play. All leagues will be forfeited.
7. All players must abide by the Players Code of Conduct.

INJURIES AND ACCIDENTS

1. All injuries or accidents incurred before, during or after an official game by players and spectators must be reported and recorded on an Accident Report form.

FORFEITS

1. A forfeit will occur when there are less than three players to start the game.
2. When a team is not ready to play at the scheduled starting time will forfeit the first game at five minutes after scheduled start time, second game at 10 minutes and the match at 15 minutes after scheduled game time.
3. Two forfeits will result in non-participation in the playoffs.

TIMING

1. One time-out (other than injury) of 30-seconds each is allowed each team in a game.
2. There will be a time limit of 50 minutes per match. Whichever team is ahead, be it by one point or two points, at the 50 minute time limit will be declared the winner.

OFFICIATING

Each game, a team will be assigned to officiate. The officials will keep score on the official score sheet provided. The team assigned must provide two (2) players to officiate the game. If the team assigned does not provide players to officiate, they will automatically forfeit their next game.

RULES

1. The server must be behind and shall not touch the rear boundary line. The server shall wait until the whistle is blown before serving and the opposing team is ready to receive the serve. A legal serve is when the ball has been released from one hand, then hit over the net with the other hand. The ball must be served into the opposing teams court.
2. The serving order must alternate clockwise.
3. All players on the serving and receiving team, except the server, must be within the playing area and in their proper serving order at the time the ball is served.
4. Once a player substitutes into a game, he/she cannot substitute back out until he/she has had a chance to serve.
5. All side outs result in change of possession. The new serving team should rotate one position.
6. No player should come in contact with the net, or cross the imaginary center line directly under the net while the ball is considered in play. If the ball is driven into the net, causing it to contact a player on the other side, it is not a foul and may be played until all hits per side are used.
7. The ball can be played off any part of the body above the waist an including the waist on any hard driven ball.
8. A player that participates in a block may participate in the next play also; the second hit shall count as the first of three hits allowed by the team and may not be spiked or intentionally placed over the net in an attempt to score.
9. If the ball is held simultaneously by two opposing players, it is a double fault and the referee will call for a play over. If the ball is contacted simultaneously by opponents and is not held, play shall continue. After simultaneous contact by opponents, the team on whose side the ball falls shall have the right to play the ball for three hits. If, after simultaneous contact the ball falls out of bounds,

the team on the opposite side shall be deemed as having provided the impetus necessary to cause the ball to be out of bounds and a side out or point will be awarded.

10. The penalty for committing a foul is loss of service if that team is serving, or point for the opponents if the team is receiving. **Fouls include:** mishandling of a ball, no lifts, no double touches (hits) hitting the ball more than three times in one possession, crossing the center line, coming in contact with the net, committing a foot foul while hitting the ball when service is made, contact with the ball in the opponents half before the completion of an opponents attack, when a blocker is over the net and break his wrist when contacting the ball.
11. For the purpose of determining fouls, a play shall be considered as completed as soon as the ball is dead.
- 12.. PLAYERS CALL OWN FOULS AND DEAD BALLS. THIS IS A SELF-OFFICIATED LEAGUE.**
13. Even on the serve, the ball may touch the net; and a ball may be played off the net.
14. A player may not go into another court to play a ball. The ball will be called dead and a side out or point will result.
15. Teams should change sides after every game. A match consists of the best 2-out-of-3 games.
16. Winning team is determined by the first team to score 25 points winning by two. Third game to 15 if necessary.
17. The supervisor shall have the authority to warn or disqualify from the game any player, substitute, coach, or manager, who commits any of the following gross violations of sportsmanship: persistently questions the opposing teams decisions, makes personal and derogatory remarks about or to an opponent, fan or GDRD staff.
18. Shoes MUST be worn at all times.
19. Blocking the serve is not permitted.
20. Shirts must be worn at all times. (No swim suits tops)
21. **Smoking and/or alcoholic beverages will not be allowed on the playing field.**

PLAYOFFS

1. The top four teams will compete in the playoffs (based on the number of teams in a league). All players must be on the roster and have picture ID present on playoff game day. No ID, not on roster, no play.
2. All players must have played in at least half of normal season play to be eligible to play in play offs.
3. The playoff games will play the same scoring and time format as the regular season. The championship game will play three games to 25, no time limit. In the event the same team wins the first two games, the third game may not be played.
4. The top four teams will be decided in the following order:
 - a. Overall record
 - b. Head to head amongst tied teams.
 - c. If more then two teams tied for the same spot, overall record amongst the tied teams.
 - d. Most points scored in all league games.
 - e. Least points allowed in all league games.

PLAYER CODE OF CONDUCT:

1. The Georgetown Recreation District (GDRD) has established a Player Code of Conduct for the Adult Volleyball Program. The Player Code of Conduct applies to players, managers, coaches and spectators. A player, manager or coach who is suspended for a violation to the Adult Volleyball Player Code of Conduct will also be suspended from participating in other GDRD Adult Sports Leagues. It is the responsibility of each player and/or team to abide by the Adult Volleyball Player Code of Conduct.
2. The GDRD adult Volleyball league coordinator will determine the length of suspensions and/or probations. Suspensions and/or probations range from a minimum penalty to a maximum penalty. In any violation not included in said code, the penalty shall be at the discre-

tion of the adult Volleyball league coordinator. The length of any suspension will depend on the individual and/or team(s) prior violations, the degree of the violation and the circumstances surrounding the violation (incident). Violations to the **Adult Volleyball Player Code of Conduct include, but are not limited to, the following:**

A) No Player Shall: Be physically aggressive toward any person. This includes any unwanted physical contact including, but not limited to, pushing, shoving and expectorating.

Minimum Penalty: Removal from game and premises; one year probation in all Department sponsored sports programs.

Maximum Penalty: Ten years suspension in all Department sponsored programs.

B) No Player Shall: Be guilty of a physical attack (striking or punching) as an aggressor upon any person; knowingly compete as a disqualified/suspended player.

Minimum Penalty: One-year suspension and one year probation in all Department sponsored sports programs.

Maximum Penalty: Ten years suspension in all Department sponsored sports programs.

C) No Player Shall: Be guilty of objectionable demonstrations of dissent at a referee's decision or discuss the decision of any matter reached by an official or Department staff member, except the manager/captain.

Minimum Penalty: Warning by the official or Department staff member.

Maximum Penalty: One-year suspension and one year probation in all Department sponsored sports programs.

D) No Player Shall: Be guilty of using unnecessary rough or unusual tactics against the body of any person; be guilty of taunting or degrading any person; be guilty of an abusive verbal attack towards any person.

Minimum Penalty: Removal from game and premises; one year probation in all Department sponsored sports programs.

Maximum Penalty: One-year suspension and one year probation in all Department sponsored sports programs.

E) No Player Shall: Be guilty of discussing his/her personal opinion of any player, spectator, official, or department staff member in a derogatory manner; use language that is offensive and/or contains profanity.

Minimum Penalty: Warning by the official or Department staff member.

Maximum Penalty: One-week suspension and one year probation in all Department sponsored sports programs.

F) No Player Shall: Play under another individual's name, falsify name or address on official roster form; appear on the field at any time in an impaired condition; follow a Referee off the field in a threatening manner.

Minimum Penalty: Removal from game and one year probation in all Department sponsored sports programs.

Maximum Penalty: One-year suspension and one year probation in all Department sponsored sports programs.

3. The player and/or team may appeal any decision rendered by the adult soccer league coordinator to the GDRD's Recreation Coordinator:

A) The Recreation Coordinator will preside over any appeals. The Recreation Coordinator will conduct a hearing and will review the facts presented and may affirm or modify any penalty imposed.

B) If a player and/or team wishes to, they may be afforded an opportunity to appeal the decision rendered by the Recreation Coordinator to the GDRD General Manager may assemble a panel of local parks and

recreation professionals and/or local adult sports participants to conduct a hearing. The panel will review the facts presented and may affirm or modify any penalty imposed. The panel will provide a recommendation to the GDRD General Manager.

- C) The GDRD General Manager will review the panel's recommendation and render a decision. The decision of the GDRD General Manager shall be final.
- 4. All suspensions involving physical violence will remain in effect until the appeal process is completed.
- 5. Individuals violating more than one code infraction can be assessed a combination of all.
- 6. Individuals and/or teams who violate the Player Code of Conduct while on probation for a previous incident will face double the normal penalty for the new violation.
- 7. Any player, coach or manager who incurs indebtedness (returned checks, etc.) to the GDRD and does not correct the matter within a prescribed time period will be suspended from all GDRD activities until corrected.